

Guide: NASEF Farmcraft 2021 and Using Minecraft: Education Edition

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Accessing Your Minecraft: Education Edition Licenses from NASEF

As a reminder, all registered team members will need access to Minecraft: Education Edition to use during the competition. Adults Sponsors may request Minecraft: Education Edition licenses for themselves and their participating Players.

During the registration process, the Adult Sponsor will indicate if the Player needs account credentials for Minecraft: Education Edition. Once the parent consent form is completed, the Adult Sponsor will automatically be sent an email from NASEF that will include a link to install Minecraft: Education Edition along with their unique username and password. They will be required to share the information with their Player. The Player should update the password upon their first log-in. Passwords should not be shared with anyone once the Player has received their account information.

All competitors will be able to access Minecraft: Education Edition for the entirety of NASEF Farmcraft™ 2021. If a team member is removed from an Active Roster, their credentials to Minecraft Education will be cancelled, and they will no longer be able to access Minecraft: Education Edition.

Log onto your NASEF Farmcraft Dashboard to review your requested licenses:

<https://events.nasef.org/farmcraft-2021>

Downloading Minecraft: Education Edition | How Do I Download Minecraft: Education Edition?

Once the credentials have been received by the team members, they can access their Minecraft: Education Edition account, by following these instructions:

- Go to <https://education.minecraft.net/get-started/download/>
- Download Minecraft: Education Edition on your PC, iPad, Chromebook, or Mac.
 - Note: The Nintendo Switch does not have Minecraft: Education Edition available.
- When it asks to login, click the "Office 365" button.
- Type in your username, click "Next."
- Type in your password, click "Sign-In."

Password Resetting for NASEF-issued Minecraft: Education Edition Accounts

If a student needs their password reset, they may have their Adult Sponsor or listed Parent contact info@NASEF.org with the Subject: Farmcraft Password Reset. Please indicate the participant's name and issued esportshq.org address.

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Practicing Skills: Playing Minecraft With Your Teams in a World

To play together in a Minecraft world, one person will need to create and host the World, inviting their peers to join once it has been created.

- 1. First, students should confirm whether or not they are able to Create a World**
 - a. Launch Minecraft: Education Edition
 - b. Log in using your Minecraft: Education Edition credentials
 - c. Select 'Play' to move forward with creating a world
 - i. Create New: allows you to generate a default Minecraft world or one based on a template
 - ii. View Library: allows you to access different Lessons, Biomes, and other Minecraft: Education Edition curated worlds
 - d. You may select 'Host' before entering the world OR pause an active game by pressing the 'Escape' key
 - e. Share the four image code with those looking to join
- 2. Please visit the Troubleshooting section for helpful resources on multiplayer connectivity.**

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Regular Season: Using NASEF Farmcraft Maps in Minecraft: Education Edition

Registered NASEF Farmcraft teams may visit Flipgrid for access to the most recent NASEF Farmcraft map. Teams should visit the Flipgrid page for important patch updates to the map.

1. **In your web browser, visit the [NASEF Farmcraft Flipgrid](#).**
 - a. Select the NASEF Farmcraft World download link, and save the File to your device or computer
2. **After saving the file locally, launch the Minecraft: Education Edition application on your device or computer**
 - a. Log into your Minecraft: Education Edition account
 - i. Reminder: when hosting worlds in Minecraft: Education Edition, all users looking to join the hosted world must have a license with the same domain. For example, our free NASEF-issued Minecraft licenses all operate on the @esportshq.org.
 - b. On the Minecraft: Education Edition start screen, select "Play"
 - c. Select the "Import"
 - i. Select and open the downloaded NASEF Farmcraft Minecraft world file you saved to the device or computer. The file should successfully import.
 - d. Upon successful import, visit the 'My Worlds' screen.
3. **Open the NASEF Farmcraft map in 'My Worlds'**
4. **After opening the map, you may share the join code with up to three other teammates**
 - a. When beginning a Biome challenge, ensure all teammates are in the lobby and ready.
 - b. Teammates who join after the challenge has begun may cause map errors for their team, resulting in their need to start over.
5. **Please visit the Troubleshooting section for helpful resources on multiplayer connectivity.**

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Troubleshooting

If you are having trouble getting your students onto a single server, it is likely one of you will need to work to configure their internet settings to properly host a server for your students to join.

When having troubles joining a server, please consider the following:

- For a step-by-step guide on how to create a multiplayer world in Minecraft: Education Edition, visit: <https://education.minecraft.net/wp-content/uploads/Minecraft-Education-Edition-Multiplayer-Guide-1.pdf>
- For help on configuring the correct internet settings, visit Remote Learning with Minecraft: Education Edition Across the Internet: <https://samuelmcneill.com/2020/03/19/remote-learning-with-minecraft-education-edition-across-the-internet/>
- For additional help with configuring the correct internet settings and enable port-forwarding, you are able to work with a support technician from your Internet Service Provider
- Note: only those looking to host the world and code will need to configure their internet settings